EA SPORTS™

NHL®

2001

EVERYONE

E

CONTENT RATED BY ESRB

OFFICIAL LICENSED PRODUCT · PRODUIT LICENCIÉ OFFICIEL · NHL

NHLPA

WARNING:

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the Controller Ports or MEMORY CARD slots.

HANDLING YOUR PLAYSTATION 2 DISC:

- ➪ This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- ➪ Do not bend it, crush it, or submerge it in liquids.
- ➪ Do not leave it in direct sunlight or near a radiator or other source of heat.
- ➪ Be sure to take an occasional rest break during extended play.
- ➪ Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board.
For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

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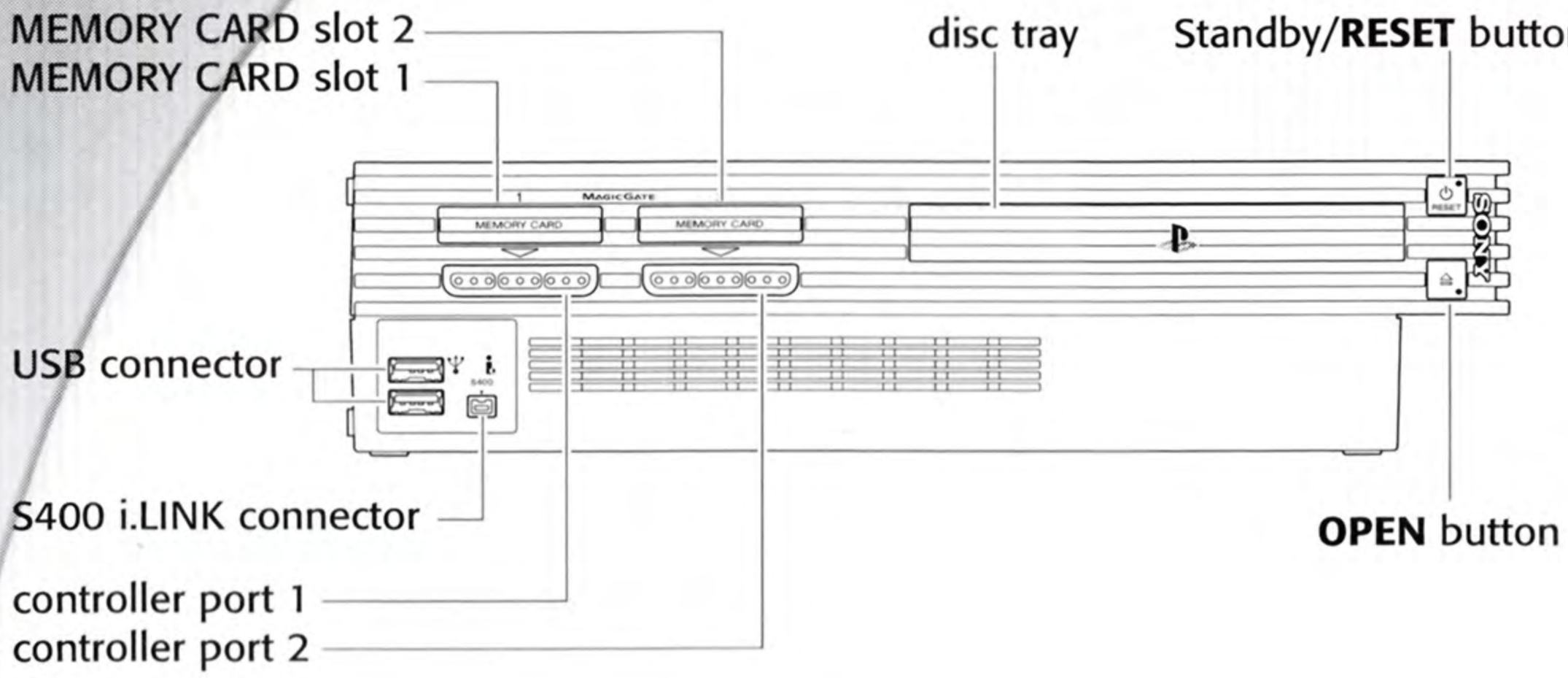
GETTING STARTED

PLAYSTATION 2 CONSOLE

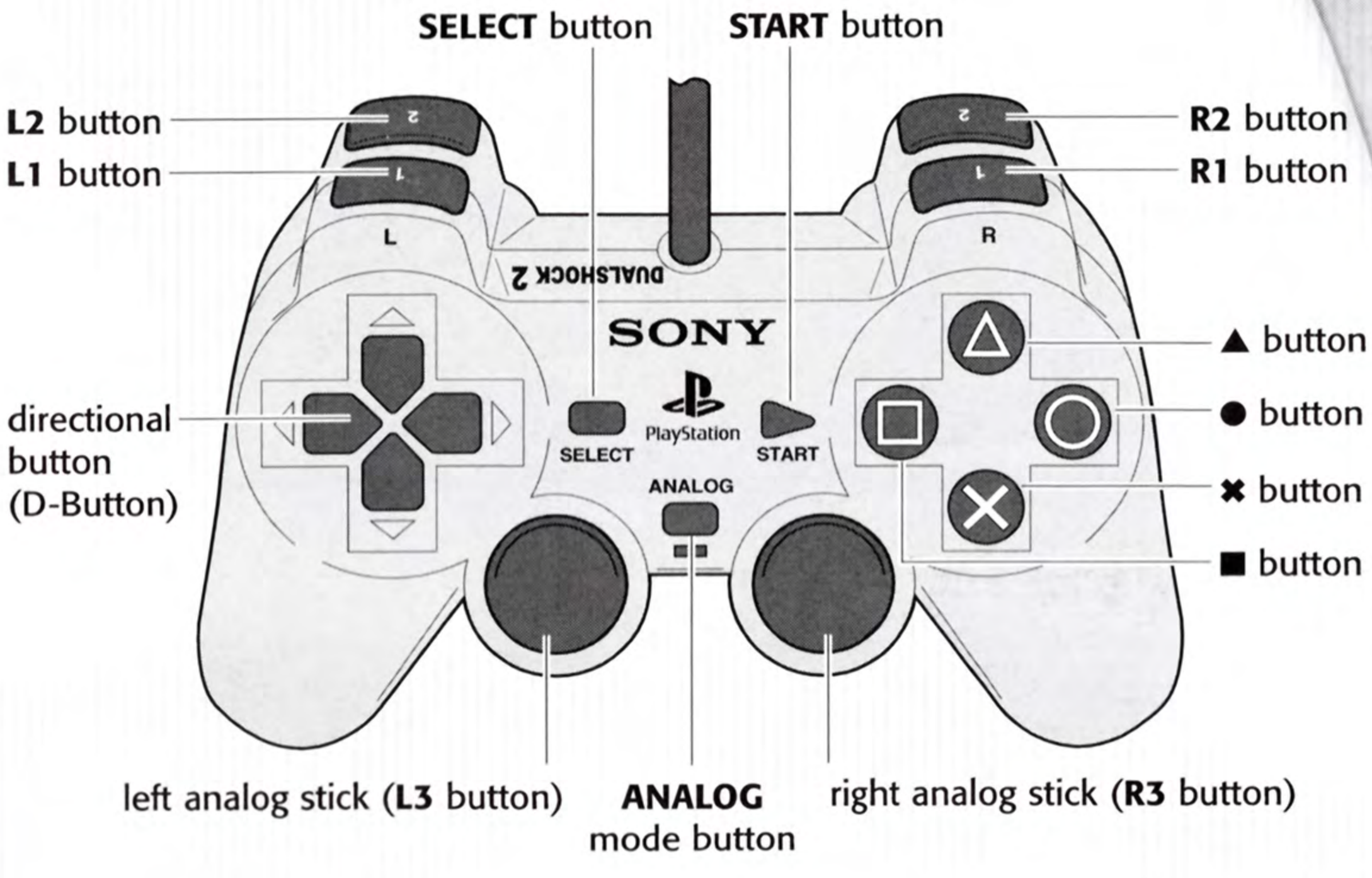


1. Set up your PlayStation 2 console according to the instructions in its Instruction Manual.
2. Make sure the MAIN POWER switch (located at the back of the console) is turned ON.
3. Press the Standby/RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open.
4. Place the *NHL® 2001* disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close.
5. Insert game controllers and other peripherals, as appropriate.
6. Follow on-screen instructions and refer to this software manual for information on using *NHL 2001.*

NOTE: When using the Multitap (for PlayStation 2), at least one controllermust be connected to controller port 1-A.

COMMAND REFERENCE

DUALSHOCK™ 2 ANALOG CONTROLLER



MENU CONTROLS

Navigate through the NHL setup and options screens using the following controls.

Highlight menu items	D-Button ↕
Cycle choices	D-Button ↔
Select	✖
Page up/down	**L2/R2**
Go to next Screen	**START**
Return to previous screen	▲
Switch columns	●

BASIC CONTROLS

These basic moves are all you need for the faceoff. Below are the default controls. You can change the controller setup if you choose (➤ *Configure Controller* on p. 18).

PLAYER WITH PUCK	
Pass/Face off	✖
Shoot	■
Deke	▲
Speed Burst	●
Spin Left/Spin Right	**L1/R1**

PLAYER WITHOUT PUCK	
Change player	✖
Speed Burst / Body check	●
Poke check / Block Shot	■
Big Hit	▲

NOTE: In addition to these basic moves, *NHL 2001* includes many other enhanced control features that can help you out-skate and out-score your opponent. For more detailed information about gameplay controls, ➤ *Complete Controls* on p. 6.

INTRODUCTION

NHL 2001 brings all the excitement of high-flyin', big hittin', big shootin', powerplay hockey to the PlayStation 2 console. Taking full advantage of the amazing PlayStation 2 technology, *NHL 2001* lets you be part of the action like never before. Land a massive body check with the improved Big Hit button. Big plays like these can swing the momentum in your team's favor—and now you can actually see that happen with the new Momentum Meter™. See your coach's frustration when you get blown out. Only EA SPORTS™ delivers this kind of drama and emotion. *NHL 2001*—home to the Stanley Cup® on the PlayStation 2 console.

MORE FEATURES

- **Stunning PlayStation 2 console technology**—Spectacular 3D graphics deliver more attitude and emotion than any NHL Hockey game; see real hockey players faces and real hockey action as you get out of the stands and onto the ice
- **Real NHL hockey**—All 30 National Hockey League teams including the new expansion Columbus Blue Jackets™ and Minnesota Wild™
- **Take on the world**—20 international teams, including the addition of Ukraine and Latvia
- **Fast pick up and play**—Easy-to-learn and ultra responsive controls
- **All-New Defense and Goalie AI and Improved Offensive AI**—Watch the computer react with amazingly life-like intelligence; see show stopping goalie saves
- **Customize gameplay features**—Play the way you want to play! Adjust speed, scoring, checking, shooting, fighting, and more
- **Customized modes**—Quick Game, Season play, Playoff, Tournament, Shootout, and Fantasy Draft
- **Multi-User Seasons**—You and your friends can all compete through an entire NHL Season and see who wins the Stanley Cup
- **New Mo-Cap**—Real NHL body checks, shots, skate cycles, and more
- **Select-A-Team-Jersey**—Pick from a variety of team jerseys, including home, away, and historical

For more info about this and other titles, check out EA SPORTS™ on the web at **www.easports.com**.

COMPLETE CONTROLS

This section provides the complete controls for *NHL 2001* gameplay.

NOTE: "Optional" denotes a command that is not automatically assigned to a button, but which you can assign to a button manually (➤ Configure Controller on p. 18).

PLAYER WITH PUCK

Pass/Face off	✖
Shoot	■
Deke	▲
Speed burst	●
Dump puck	**L2**
Spin left / Spin right	**L1/R1**

PLAYER WITHOUT PUCK

Change player	✖
Speed Burst / Body check	●
Poke check / Block shot	■
Big Hit	▲
Last man back	**L2**

GOALIE WITH PUCK

Pass	✖
Clear puck	■

GOALIE WITHOUT PUCK

Save attempt	●
Control Goalie	**SELECT** button

FACEOFFS

Draw puck	✖
Big Hit	▲

FIGHTING

High punch	■
Uppercut	✖

STRATEGY

Line change	**R2** (repeat as needed)
Pause game	**START** button

ADDITIONAL CONTROLS

In addition to the above controls, the following controls may be mapped to controller buttons using the Configure Controller option (➤ p. 18): Skate Backwards, Call For Deflection/Block Shot, Pull Goalie, and Free Skate.

SETTING UP THE GAME

NHL 2001 has many modes and customizable options, allowing you to play the way you want to play. From a fast rookie Quick Game to a full, grueling Season, there's a challenge for every NHL gamer out there.

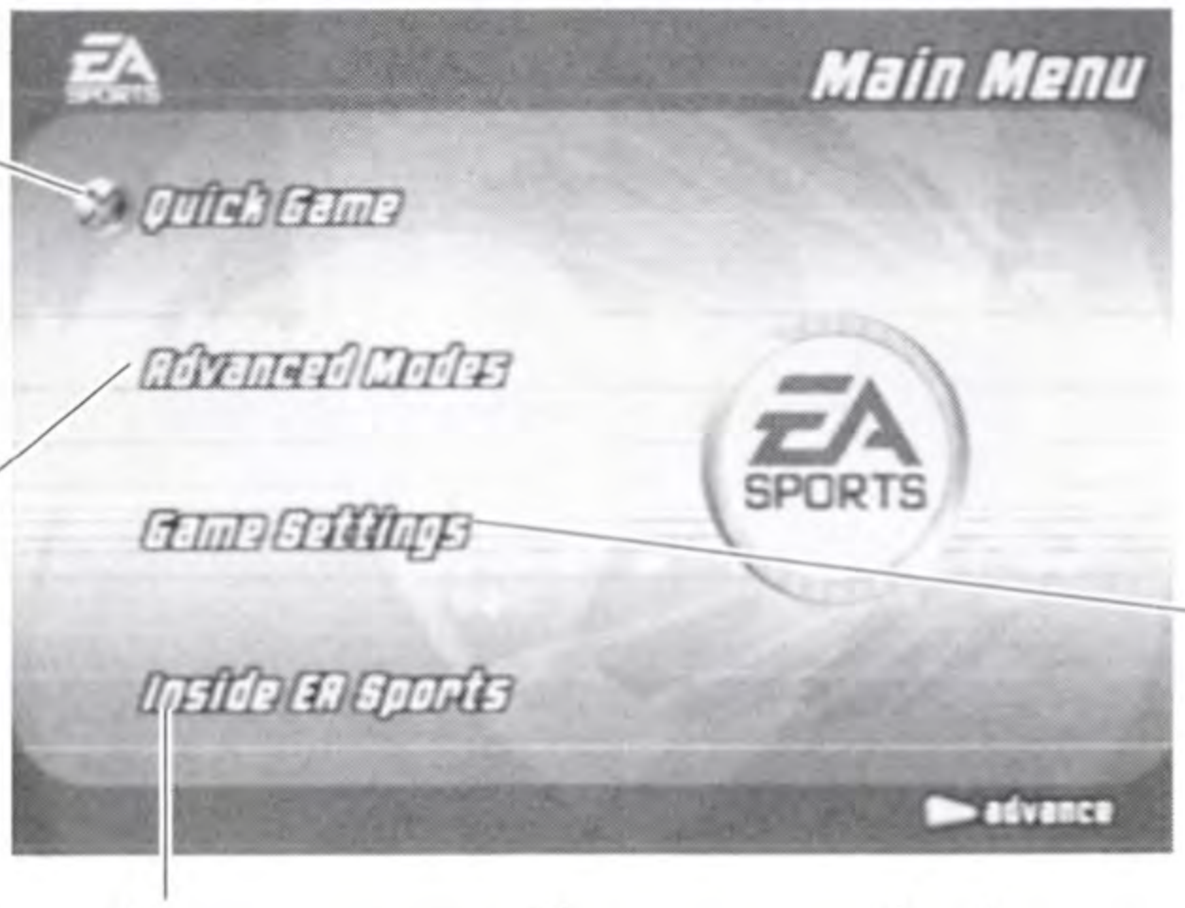
MAIN MENU

From the Main menu, you can start a Quick Game, access other game modes, change Game Settings, and more.

➪ Press ✖ to select your mode.

Play against the opponent of your choice in an NHL pre-season type game. (➤ *Quick Game* on p. 8)

The Advanced Modes screen lets you start a new Season, Playoff, Tournament or Shootout. (➤ *Advanced Modes* on p. 18)



Inside EA SPORTS allows you to check out game credits and upcoming EA SPORTS titles.

Customize almost every aspect of your game. (➤ *Game Settings* on p. 11)

➪ Press **START** to advance to the Quick Game setup screen.

STARTING THE GAME

A Quick Game lets you adjust all of the options and play one NHL game with your choice of teams.

QUICK GAME

A Quick Game is your fastest way to the rink.

To play a Quick Game:

1. From the Main menu, choose QUICK GAME. The Quick Game Setup screen appears.
2. Press the D-Button ↔ to assign a controller to a team.

➪ To choose a new team, press the D-Button ↔ or press **L1**/**R1** for random away and home teams, respectively.

➪ To access the Game Settings pop-up screen, press ● (➤ *Basic Game Settings* on p. 8).

3. Once you have the game setup the way you want it, press **START** to advance to the Team Options screen.

✧ If you press **START** without assigning a controller to a team, the CPU simulates a game between the two chosen teams.

4. At the Team Options screen, choose the team jerseys, set your Line Change and Shot Aim options, access the Coaching Strategies screen, and adjust Player Boost and Goalie Boost.

EA TIP: Use PLAYER BOOST and GOALIE BOOST to even the playing field between two NHL gamers of different skill levels. Move the more skilled player's slider to the left or the less experienced player's to the right.

5. Press **START** and get ready for the faceoff.

BASIC GAME SETTINGS

The game settings below can be found on the Game Settings pop-up in Quick Game mode. For more advanced settings, ➤ *Game Settings* on p. 11.

➪ To access the Game Settings pop-up in Quick Game mode, press ● at the Quick Game Setup screen.

NOTE: Default options are listed in **bold** in this manual.

LEVEL	Set the skill level at **BEGINNER**, ROOKIE, PRO, or ALL-STAR.
CLOCK SPEED	Set the game time at **5**, 10, 15, or 20 minutes.
PENALTIES	Decide how often penalties are called.
FIGHTING	Decide how often a fight breaks out.
OFFSIDE	Determine whether or not the referees call offside. A player is offside when he crosses over the other team's blue line before the puck does.
ICING	Determine whether or not the referees call icing. Icing occurs when a player hits the puck from his own half of the ice beyond the other team's goal line.
2 LINE PASS	Determine whether or not the referees call two line pass. This penalty occurs when a player passes the puck over at least two lines (a blue line plus the red line) to a teammate.
INJURIES	When **ON**, players can receive injuries.

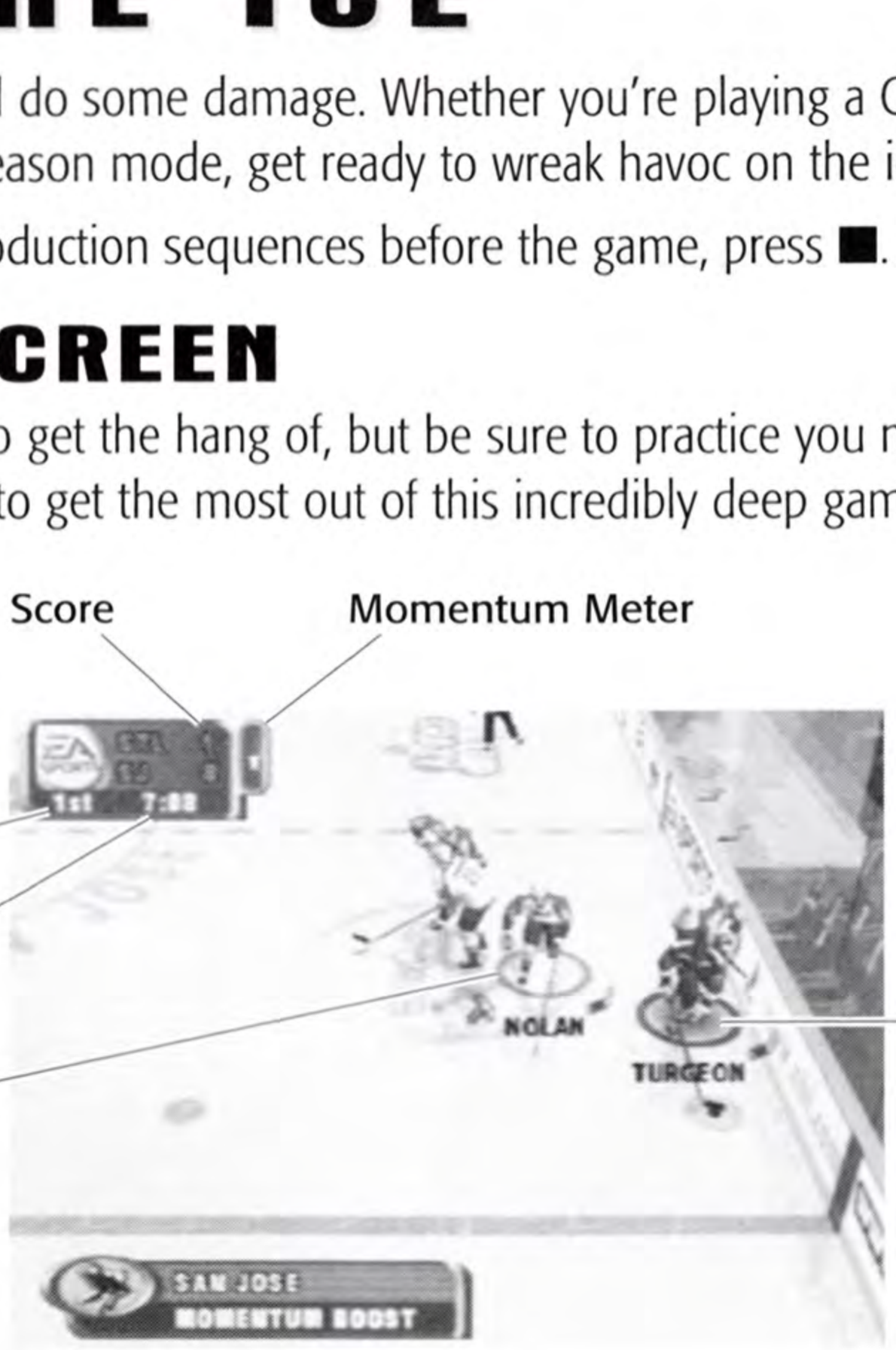
ON THE ICE

Grab your stick and do some damage. Whether you're playing a Quick Game or going for it all in Season mode, get ready to wreak havoc on the ice.

➥ To skip the introduction sequences before the game, press ■.

GAME SCREEN

NHL 2001 is easy to get the hang of, but be sure to practice you moves and check out all the options to get the most out of this incredibly deep game.



- ✧ When a computer player has the puck, he is marked with a black circle and his name.
- ✧ The player you are controlling has a blue circle (red for player 2). When this player has the puck, the circle is shaded.

NOTE: If you are using a Multitap (for PlayStation 2), each of the players have different colored circles.

- ✧ When one team has the Momentum Meter way up, the player with the puck has red, flashing shading in his circle. The Momentum Meter bar itself flashes as well.

PAUSE MENU

The Pause menu lets you access and change game settings, view instant replays, and quit the game.

➪ To access the Pause menu, press **START**.

RESUME	Return to the game.
RULES & OPTIONS	Change the rules, game options and sound options (➤ *Game Settings* on p. 11).
STATS CENTRAL	View team, player, and game stats.
CAMERA	Change the camera and various camera settings such as Autozoom and Auto Replay.
<TEAM NAME> OPTIONS	Change your Team Options (➤ *Quick Game* on p. 8), adjust your strategies, or edit your lines.

To edit a line from the Pause menu:

1. Press the D-Button ↔ to select a desired line.
2. Press the D-Button ↕ and press ✖ to select a player to replace.
3. Press the D-Button ↕ to highlight a substitute for this player.

➪ To view the players' different ratings, press the D-Button ↔. View what positions and lines the highlighted player is already on at the bottom of the menu.

4. Press ✖ to process the position swap.

CONTROLLER SETUP	Re-assign a controller to the other team or configure a controller (➤ *Configure Controller* on p. 18).

REPLAY	Review the last play from different angles.

Change camera angle	D-Button
Play	✖
Advance one frame	● (Hold for fast forward)
Reverse one frame	■ (Hold for fast rewind)
Hide/show controller diagram	▲
Switch camera focus	**L1/L2**
Zoom out/in	**R1/R2**
Reverse camera angle	**SELECT**
Exit Replay	**START**

QUIT	Quit the game and return to the Main menu.

GAME SETTINGS

NHL 2001 offers more ways than ever to customize your game. Control almost every part of the action, from whether or not the refs call icing to the elasticity of the puck. Access the Game Settings menu from the Main menu.

RULES

The Rules screen gives you access to all of the Basic Game Settings options (➤ *Basic Game Settings* on p. 8) except Level. It also lets you set the following options.

RINK TYPE	Choose between **AUTO**, NHL, and INTERNATIONAL. When on AUTO, the home team determines the rink type.
TIE-BREAK	Choose if a tie game is decided by overtime (OT), shootout, or other: **AUTO**, CONTINUOUS OT, SHOOTOUT, OT AND SHOOTOUT, SINGLE OT (4 ON 4), SINGLE OT (5 ON 5), and NONE. When on **AUTO**, the home team determines the tie-break option.

CUSTOMIZE GAMEPLAY

Adjust the Game Style and physics of your game.

GAME STYLE — Set at ARCADE or **SIMULATION**. ARCADE gives you bigger shots, bigger hits, and faster action, while SIMULATION gives you a more true-to-life hockey experience.

SKILL LEVEL — Choose **BEGINNER**, ROOKIE, PRO or ALL-STAR.

SKATING OPTIONS — Set the speed of the action on the ice, the duration and percentage of your players' speed burst, and how fast your players get fatigued.

CHECKING OPTIONS — Set the levels of Aggression, Injuries, Hitting Power, Fall Recovery, and Shot Blocking.

PASS/SHOOT OPTIONS — Set the frequency of Pass Interceptions, Pass Speed and Shot Accuracy, and turn Pass Accuracy **ON**/OFF.

PUCK OPTIONS — Adjust the puck elasticity and friction, determine how well your players retain the puck while skating, and how fast the puck rebounds from the goalie.

OPTIONS

SOUND OPTIONS — Change the volume levels for music, sound effects, crowd, and game speech, plus set your Audio at MONO, **STEREO**, or DOLBY™.

✧ To take advantage of the DOLBY setting, your home audio system must have Dolby Pro Logic Surround capability.

DISPLAY OPTIONS — Set your camera, display, and overlay options, plus turn the Momentum Meter **ON**/OFF.

MOMENTUM METER

Make a great save then follow it up with a big goal. If you feel like you've got the momentum on your side now, you're right! The Momentum Meter swings in your favor after you make big plays, boosting your team's attributes until the other team steals some of that momentum from you.

ROSTERS

The Rosters menu lets you adjust your lines, trade players, and even create a new player that you can place on your team.

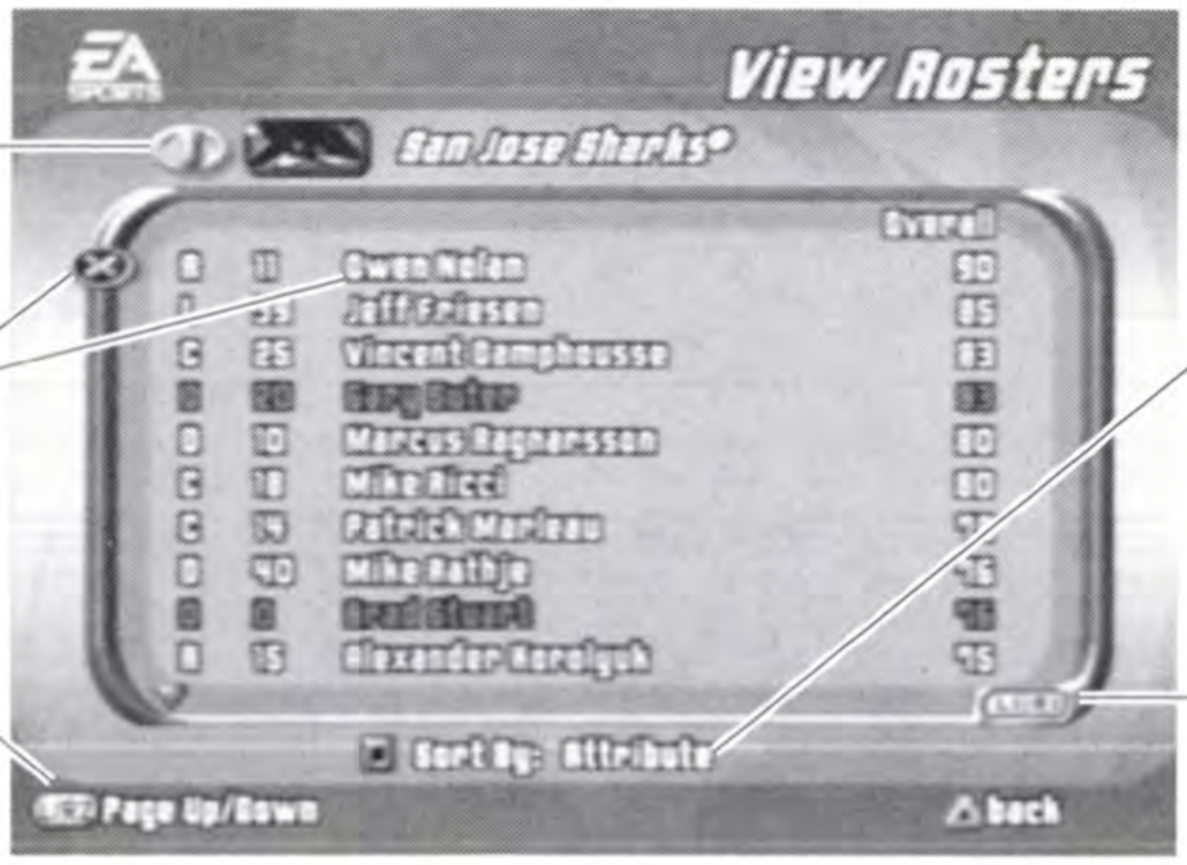
VIEW ROSTERS SCREEN

View the rosters of every team and pull up information on every player.

Press the D-Button ↔ to cycle through teams

Press ✖ to bring up the player's information

Press **L2/R2** to page up/down



Press ■ to sort by POSITION, ATTRIBUTE, JERSEY NUMBER or NAME

Press **L1/R1** to change displayed player attribute

EDIT LINES SCREEN

Adjust your lines before or during a game. You can adjust your Scoring Lines, Defensive Lines, Powerplay Lines, and Penalty Kill Lines.

To edit a line:

1. Press the D-Button ↔ to select a team.
2. Press **L2/R2** to select a line category, then press ● to select a line.
3. Press the D-Button ↕ and press ✖ to select a player to replace. This brings up a player list on the right
4. Press the D-Button ↕ to highlight a substitute for this player.

⮑ To change the displayed player attribute, press **L1/R1**.

5. Press ✖ to process the position swap.

⮑ To have the CPU choose the best lines for you, press ■.

6. When done, press ▲ to return to the Rosters screen.

TRADE PLAYERS SCREEN

Conduct your very own blockbuster trades of up to eight players total from two teams.

To make a trade:

1. Select a team, then add players to the trading block by highlighting them and pressing ✖.

   ⮑ Press ● to switch to the other team, then add that team's players to the block.

2. To finalize the trade, press **START**. You may then make more trades.
3. To sort the players by NAME, ATTRIBUTE, etc, press ■. To select the attribute you want to view, press **L1**/**R1**.
4. When done, press ▲ to return to the Rosters screen (your trades are automatically saved).

FANTASY DRAFT SCREEN

In Fantasy Draft, all of the players are thrown into one big pool and all teams build their rosters from scratch.

To conduct a Fantasy Draft:

1. At the Fantasy Draft Order screen, choose which teams you wish to control by highlighting a team and pressing ✖.

   ⮑ To change the order of the draft, press **L1**/**R1** for random order or swap two teams' positions by pressing ■. A pop-up window lets you choose the two teams to swap. The numbers next to the teams indicate their current draft order position.

2. Press **START** to proceed to the draft. If you have not selected at least one team to control, the computer conducts an autodraft of the entire draft.
3. Press ● to toggle between the user team and the available players.
4. Make your selection and press ✖. A pop-up window asks you to confirm your choice, then the computer autodrafts all non-user-controlled teams until your next pick.
5. After the round is over, a Round Summary pop-up window appears. Press **START** to advance to the next round.

   ✧ You can have the computer autodraft the remainder of the draft for you by pressing **START** at the Fantasy Draft screen.

6. After the draft is complete, you return to the Rosters screen.

CUSTOM TEAMS SCREEN

Assign players onto two custom teams and create your dream teams.
Or you can build a team composed entirely of your favorite player by assigning multiple copies of the same player. Custom Teams works similarly to trades, except that you are not trading players, you are just assigning them (they'll still be on their original teams too).

To build a custom team:

1. Press ● to switch sides, then select EA BLADES or EA STORM as your custom team.
2. Press ● to switch back to the team list, then press the D-Button ↔ to select a team or the Waivers list from which to choose players.
3. Highlight the player you want and press ✖ to select.

✧ You can select the same player more than once.

✧ To remove a player from your custom team, highlight that player in the custom team list on the right and press ✖.

4. Once you have enough players selected (18 skaters and two goalies), a pop-up window informs you that your team is activated. After the Custom team is activated, it is available when choosing teams in Quick Game mode.
5. Once your team is activated, you can then continue adding players or press ▲ to return to the Rosters screen. You can continue adding players up to 3 goalies and 37 skaters.

✧ You must save your rosters to a MEMORY CARD if you want to use the team again after powering down the PlayStation 2 console (➤ *Saving and Loading* on p. 21).

CREATE PLAYER SCREEN

Create your own NHL all-star! Set your players skill levels and give him his own birth date, nationality, jersey number, and more.

To create a player:

1. Highlight FIRST NAME and press ✖.
2. Press the D-Button ↕ ↔ to highlight a letter or number, then press ✖ to select that character.
3. Press **L1**/**R1** to move back/skip ahead one character.
4. When you are done entering the name, press **START**.
5. Enter the Last Name the same way you entered the First Name.

6. Enter the vital statistics for your player.

✧ If you enter a first name that is recognized by the game, a play-by-play name is automatically chosen for you.

7. Adjust the sliders to give your player more skill in a particular attribute.
8. When you are done, press **START**.
9. A pop-up window appears asking you to assign the player to a team or to the Waivers list. Choose a team press **START**.

✧ If you assigned the player to Waivers, you can draft him onto your custom team or any other user-controlled team.

JERSEY NUMBERS SCREEN

Assign any player a new jersey number.

To assign a new jersey number.

1. Select a player as you would on the View Rosters screen (➤ *View Rosters Screen* on p. 13). The Select Jersey Number pop-up window appears.
2. Press the D-Button ↔ to select a new jersey number, then press **START**.

✧ You cannot have two players on the same team with the same number. The computer only allows you to choose from available jersey numbers.

LOAD/SAVE ROSTERS

Got the league set up just the way you want it? Save your favorite team line-ups, then re-load them whenever you want (➤ *Saving and Loading* on p. 21).

⇨ To set one of your saved roster setups as the game's default roster setup, choose SET DEFAULT ROSTERS from the pop-up window, then select that roster from the Set Default Rosters pop-up window. This feature automatically loads your saved rosters every time the PlayStation 2 console is turned ON.

⇨ You may reset the game's original default rosters at any time by choosing CD ROSTERS from the Set Default Rosters pop-up window.

⇨ Press ▲ to return to the Rosters screen.

STATS CENTRAL

View team and player statistics. Below is a key to the abbreviations:

TEAM		PLAYER		GOALIE	
GP	Games Played	**GP**	Games Played	**GP**	Games Played
W	Wins	**G**	Goals	**GAA**	Goals Against Average
L	Losses	**A**	Assists	**W**	Wins
T	Ties	**P**	Points	**L**	Losses
RT	Regulation Ties (Overtime Loss)	**PIM**	Penalties in Minutes	**T**	Ties
P	Points	**+/-**	During regular strength (not PP or PK), how many goals are scored for and against while a player is on the ice (ie. -1 +/- means two against, one for)	**GA**	Goals Against
W%	Winning Percentage	**PPG**	Power Play Goals	**SA%**	Save Percentage
GF	Goals For	**SHG**	Short Handed Goals	**SA**	Saves
GA	Goals Against	**GWG**	Game Winning Goals	**SO**	Shutouts
PPGF	Power play Goals For	**GTG**	Game Tying Goals	**Min**	Minutes Played Total
TPP	Time on Power Play	**S**	Shots	**PIM**	Penalties in Minutes
PP%	Power Play Percentage	**S%**	Shooting Percentage	**ENG**	Empty Net Goals
SHGA	Short Handed Goals Against	**FOW**	Faceoffs Won	**G**	Goals
PPGA	Power Play Goals Against	**FOT**	Faceoffs Taken	**A**	Assists
TSH	Times Short Handed	**Hits**	Hits	**P**	Points
PK%	Penalty Killing Percentage	**GV**	Giveaways		
SHGF	Short Handed Goals For	**TK**	Takeaways		
		Min	Minutes Played Per Game		

CONFIGURE CONTROLLER

Change the commands on your controller so you can play the way you want to play.

To configure a controller:

1. On your controller, press the button to which you want to assign a new command.
2. In the pop-up window, press the D-Button ↕ then press ✖ to choose a new command. The button swaps commands with the button to which the chosen command was previously assigned. You may also assign currently un-mapped controls in this manner (➤ *Additional Controls* on p. 7).
3. When you are done, press **START**. A pop-up window appears from which you can turn Vibration **ON**/OFF (with Dual Shock and Dual Shock 2 controllers only), reset the changes you have made to the controller and start over, and discard or accept the configuration you have set up and return to the Game Settings menu.

ADVANCED MODES

Whether you're playing a Quick Game or a full Season, there's plenty of red-hot action on the ice. Choose from Season, Playoff, Tournament, or Shootout.

SEASON MODE

Put your team through a grueling NHL season. See if you can survive the months of fatigue, illness, and injury to take a drink from the Stanley Cup.

To start a new Season:

1. Choose SEASON from the Advanced Modes screen.
2. Select NEW SEASON from the pop-up window. The Season Settings pop-up window appears. Most of the options in the Season Settings pop-up window are self-explanatory. Those that are not are listed below.

CPU TRADING — When **ON**, the CPU-controlled teams offer trades to you and to other CPU-controlled teams, and they have the ability to reject trades offered to them. When OFF, only human users initiate trades, and CPU teams won't reject trades.

TRADE DEADLINE — When ON, you may only make trades up to a certain date. That date depends on the Season Length. For a regulation 82-game season, the date is March 22, 2001.

OVERTIME LOSS — Set at **1 POINT** or 0 POINTS. The official NHL rule states that the losing team in a Regular Season overtime game still gets one point. With the old rule, the overtime loser received zero points.

3. Once you finish adjusting your settings, press **START** to advance to the Team Select screen.
4. At the Team Select screen, highlight the team or teams you want to control and press ✖. Then press **START** to advance to the Season Central screen.

View a monthly schedule by team

Get an update on each team's last ten games, top scorers, injuries, and more

➤ *Stats Central* on p. 17

All the options and more of the main Rosters menu (➤ *Rosters* on p. 13) except Fantasy Draft, Custom Teams, and Load/Save Rosters

Press ● to switch between the menu and the schedule window

Highlight a user-controlled game and press **START** to advance to the Game Setup screen

Highlight a user-controlled game and press ✖ to simulate

Access Rules (➤ p. 11), Customize Gameplay (➤ p. 12), Options (➤ p. 12), and Configure Controller (➤ p. 8)

Save your Season, including all settings (➤ *Saving and Loading* on p. 21)

✧ The computer automatically simulates games between two non-user-controlled teams.

➪ To simulate a block of games, press the D-Button → while in the schedule window to jump ahead in the schedule, then press ✖ to simulate all games to that date.

5. At the Season Game Setup screen, press the D-Button ↔ to assign a controller to a team, then press **START** to advance to the Team Options screen.
6. Set your team options (➤ *Quick Game* on p. 8), then press **START** to head to the rink for the faceoff.

POST-SEASON

After the season is complete, the Season Central screen appears with some additional options:

PLAYOFF TREE — View the team matchups for the playoffs, including scores of all playoff games played to-date. Press the D-Button ↔ to scroll the screen left/right.

AWARDS — After the entire Season is over, view the winners of all awards, from the Art Ross Trophy for the league's regular-season scoring leader, to the Hart Memorial Trophy for the league MVP.

PLAYOFF MODE

Skip the regular season and jump right into the post season. You set the teams, the rules, and the Playoff structure.

To start a new Playoff:

1. Choose PLAYOFF from the Advanced Modes screen.
2. Select NEW PLAYOFF from the pop-up window. The Playoff Settings pop-up menu appears.
3. Choose your Playoff settings, including Valid Conference. Valid Conference means that you cannot move a Western Conference team into the Eastern Conference, for example. Press **START** to advance to the Team Select screen.
4. Navigate through the remaining screens as you would in Season mode (➤ *Season Mode* on p. 18).

TOURNAMENT MODE

Set up your own exclusive invitational and bring in the best teams in the world. Choose from 20 international teams plus all 30 NHL teams. Re-create classic rivalries or create new rivalries of your own—Pit the St. Louis Blues against Russia or the Detroit Red Wings against Sweden. The competition is going to be heated.

To start a new Tournament:

1. Choose TOURNAMENT from the Advanced Modes screen.
2. Select NEW TOURNAMENT. The Tournament Settings window appears.
3. At the Tournament Settings pop-up window, set the number of teams (four to 16), number of rounds (one to four), host nation, and other options. Press **START** to advance to the Team Select screen.
4. Navigate through the remaining screens as you would in Season mode (➤ *Season Mode* on p. 18).

✧ After the Medal Round begins, you can access the Medal Round screen from the Tournament Central screen. The Medal Round screen functions the same way as the Playoff Tree screen (➤ *Post Season* on p. 20).

SHOOTOUT

Test your team's ability to perform under pressure in an intense Penalty Shot Competition.

To start a Shootout:

1. Choose SHOOTOUT from the Advanced Modes screen. The Shootout Setup screen appears.
2. Press the D-Button ↔ to assign a controller to a team, then press the D-Button ↕ to change teams.
3. When you are done, press **START** to advance to the ice.

SAVING AND LOADING

Save or load files from your MEMORY CARD (8 MB) (for PlayStation 2).

NOTE: Never insert or remove a MEMORY CARD (8 MB) (for PlayStation 2) when loading or saving files.

NOTE: You cannot use an original PlayStation game console MEMORY CARD with *NHL 2001*.

LOAD

Load your favorite Settings, Season, Playoff, Tournament, or Roster.

➥ To load a file for a Season, Playoff, or Tournament, choose the appropriate mode from the Advanced Modes screen, then choose the load option from the pop-up window.

➥ To load a Settings configuration, choose LOAD SETTINGS from the Game Settings screen.

➥ To load a Roster, select LOAD/SAVE ROSTERS from the Rosters screen, then choose LOAD ROSTERS.

SAVE

You can save a Settings configuration, Season, Playoff, Tournament or Roster.

- To save a Season, Playoff, or Tournament, select the save option from the Central screen (Season Central, etc.), then give the saved file a name the same way you give a name to a created player (➤ *Create Player Screen* on p. 15).
- To save a Roster, select LOAD/SAVE ROSTERS from the Rosters screen, then choose SAVE ROSTERS. Give the saved file a name the same way you give a name to a created player (➤ *Create Player Screen* on p. 15).
- To save a Settings configuration, choose SAVE SETTINGS from the Game Settings screen.

NOTE: In order to save a file, you must first initialize your MEMORY CARD (8 MB) (for PlayStation 2) for *NHL 2001*. A pop-up window notifies you of this and gives you the opportunity to initialize it. If you attempt to save a roster and the game does not prompt you to initialize, your MEMORY CARD is already initialized.

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